



package, User's Guide*

François Cuvelier[†]

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Abstract

This Python package make it possible to generate mesh files from `.geo` file by using `gmsh`. It's also possible with the `ooGMSH` class to read the mesh file and to store its contains in more user-friendly form. This package must be regarded as a very simple interface between `gmsh` files and Python. So you are free to create any objects you want from an `ooGMSH` object.

0 Contents

1	Introduction	2
2	Installation and configuration	2
2.1	Installation	2
2.2	Configuration	3
3	gmsh interface functions	4
3.1	function <code>fc_oogmsh.buildmesh2d</code>	4
3.2	function <code>fc_oogmsh.buildmesh3d</code>	7
3.3	function <code>fc_oogmsh.buildmesh3ds</code>	7
3.4	function <code>fc_oogmsh.buildpartmesh2d</code>	7
3.5	function <code>fc_oogmsh.buildpartmesh3d</code>	9
3.6	function <code>fc_oogmsh.buildpartmesh3ds</code>	9
3.7	function <code>fc_oogmsh.buildPartRectangle</code>	9

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[†]Université Paris 13, Sorbonne Paris Cité, LAGA, CNRS UMR 7539, 99 Avenue J-B Clément, F-93430 Villetaneuse, France, cuvelier@math.univ-paris13.fr.

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4	Usefull functions	10
4.1	function <code>fc_oogmsh.configure</code>	10
5	ooGmsh class	11
5.1	Sample 1	14
5.2	Sample 2	14
5.3	Sample 3	15

1 Introduction

The  Python package is closely related to `gmsh`, see [2] or [1], which is a three-dimensional finite element mesh generator with built-in pre- and post-processing facilities. `gmsh` can also build two-dimensional meshes and three-dimensional surface meshes. This package was initially created to make it possible from Python to rapidly

- generate mesh file from .geo file by using `gmsh`
- efficiently read this mesh file and store its contents in `ooGmsh` Python object easy to manipulate.

The `ooGmsh` Python object can be used to create, from a .msh file, any objects needed by your project. For example, the `fc-simesh` Python package uses this package to create the `siMESH` object containing all the simplices elements of the mesh.

This toolbox was tested under

OS	Python	gmsh
Ubuntu 18.04 LTS	python.org, [3]: 2.7.15, 3.5.6, 3.6.6, 3.7.0	from 3.0.0 to 4.0.1
MacOS High Sierra	miniconda, [4]: 2.7.15, 3.7.0 python.org, [3]: 2.7.15, 3.5.4, 3.6.6, 3.7.0	from 3.0.0 to 4.0.1
Windows 10 (1803)	python.org, [3]: 2.7.15, 3.5.4, 3.6.6, 3.7.0	from 3.0.0 to 4.0.1

In a first step we quickly present the installation and the configuration of the  package for using the `gmsh` application. Thereafter, we describe the 's functions which use `gmsh` to create mesh files.

2 Installation and configuration

2.1 Installation

- For an installation which isolated to the current user, one can do:

```
$ pip install --user fc_oogmsh
```

- For an installation for all users, one can do:

```
$ sudo pip install fc_oogmsh
```

For Python 3 installation, `pip3` must be used instead of `pip`.

2.2 Configuration

One have to configure the package for using with `gmsh`. For the default configuration we run under Python:

```
>>> import fc_oogmsh
>>> fc_oogmsh.configure()
```

By default, the `gmsh` binary is supposed to be located in

- `<USERDIR>/bin/gmsh` under linux,
- `<USERDIR>/GMSH/Gmsh.app/Contents/MacOS/gmsh` under Mac OS X,
- `<USERDIR>/Softwares/GMSH/gmsh.exe` under Windows

The `fc_oogmsh.configure()` try to guess where is the `gmsh` binary. If this command failed or if we want to specify the `gmsh` binary location, one can use the `gmsh` option to specify the `gmsh` binary file with full path.

- For example, under Linux:

```
>>> fc_oogmsh.configure(gmsh='/usr/local/GMSH/gmsh-3.0.4-Linux/bin/gmsh')
```

- For example, under Windows:

```
>>> fc_oogmsh.configure(gmsh=r'C:\Users\toto\GMSH\gmsh-3.0.4-Windows\gmsh.exe')
```

Note that the `gmsh` string is given as *raw litteral string* (`r'...'`) to avoid using of escape sequences as `'\n'`, `'\t'`, ...

- For example, under MacOS:

```
>>> fc_oogmsh.configure(gmsh='/Users/toto/GMSH/3.0.4/Gmsh.app/Contents/MacOS/gmsh')
```

Now, it's possible to run one of the demo functions

Python code with output

```
fc_oogmsh.demo02();

*****
Running demo02 function
*****
*** Build mesh file
[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/condenser11.geo
[fc_oogmsh] Overwriting mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/condenser11-25.msh
[fc_oogmsh] Use option verbose=3 to see gmsh output
*** Read mesh file
*** Print oGh ->
ooGmsh object
  dim : 2
  types : [1 2]
  orders : [1]
  nq : 3479
  q : ndarray object[float64], size (3479, 2)
toGlobal: ndarray object[int64], size (3479,)
  sElts : list of 2 elements
*** Print oGh.sElts[0] ->
Elt object
  d : 1, type : 1, order : 1
  geo : line
  nme : 360
  me : ndarray object[int64], size (2, 360)
phys_lab: ndarray object[int64], size (360,)
geo_lab : ndarray object[int64], size (360,)
part_lab: list of 360 elements
nb_parts: ndarray object[int64], size (360,)
  nTags : list of 0 elements
```

3 gmsh interface functions

All the functions provided in this section use **gmsh** to create a mesh file from a **gmsh** geometry script file (extension *.geo*).

3.1 function `fc_oogmsh.buildmesh2d`

This function uses **gmsh** and a *.geo* file (describing a 2D-geometry) to generate a 2D-mesh.

Syntaxe

```
meshfile=fc_oogmsh.buildmesh2d(geofile,N)
meshfile=fc_oogmsh.buildmesh2d(geofile,N,Key=Value)
```

Description

`meshfile=fc_oogmsh.buildmesh2d(geofile,N)` create a 2D-mesh using **gmsh** and the *geo* file *geofile* (without path). The integer *N* has two functions : numbering the name of the generated mesh as *<geofile without extension and path> + <-N.msh>* and passing this number to **gmsh** via the option "*-setnumber N <N>*". Usually we used this parameter in **gmsh** to set the prescribed mesh element size at the points. (see given *geo* files)
As output return a file name (with full path) corresponding to the mesh generated by **gmsh**.

`meshfile=fc_oogmsh.buildmesh2d(geofile,N,Key=Value, ...)` specifies function options using one or more *Key,Value* pair arguments. The *Key* options can be

- **meshdir** : to specify the directory where the mesh file will be written, (default: output of the function `fc_oogmsh.Sys.getDefaultMeshDir()`)
- **meshfile** : to specify the name of the mesh file. Without directory path, the mesh file is saved in directory given by **meshdir** option. (default: *<meshdir>/<meshfile>-<N>.msh*)
- **force** : to force meshing even if the mesh file already exists if *Value* is true (default : false)
- **verbose** : to specify the degree of verbosity (0, silence; 1, default; 2, command and **gmsh** output)
- **options** : string which contains command-line options used with **gmsh** (see **gmsh** documentation)

Usage of the *N* parameter To illustrate the usage of the *N* parameter, the *square.geo* file, used to mesh the square $[0, L] \times [0, L]$, is given in Listing 1. In this file, the *N* parameter is used to set the **gmsh** parameter `Mesh.CharacteristicLengthFactor`. As we can see in the output of the Python command, the number of vertices in the mesh increase with *N* value.

```

DefineConstant[
  N = {10, Name "Input/1Refine param."},
  L = {1., Name "Input/2Side length"}
];
Mesh.CharacteristicLengthFactor=5*L/N;
Point (1) = {0, 0, 0};
Point (2) = {L, 0, 0};
Point (3) = {L, L, 0};
Point (4) = {0, L, 0};
Line (3) = {1, 2};
Line (2) = {2, 3};
Line (4) = {3, 4};
Line (1) = {4, 1};
Line Loop (100) = { 1, 2, 3, 4};
Plane Surface (1) = {100};
Physical Line(1) = {1};
Physical Line(2) = {2};
Physical Line(3) = {3};
Physical Line(4) = {4};
Physical Surface(1) = {1};
Physical Point(101) = {1};
Physical Point(102) = {2};
Physical Point(103) = {3};
Physical Point(104) = {4};

```

Listing 1: square.geo file

Python code with output

```

meshfile=fc_oogmsh.buildmesh2d( 'geofiles/square.geo',20,
    force=True)
oGh1=fc_oogmsh.oogmsh( meshfile)
print( 'Generated_mesh_file:\n_>_%s'%meshfile)
print( '____->_number_of_vertices:_%d'%oGh1.nq)
meshfile=fc_oogmsh.buildmesh2d( 'geofiles/square.geo',200,
    force=True, verbose=2)
oGh2=fc_oogmsh.oogmsh( meshfile)
print( 'Generated_mesh_file:\n_>_%s'%meshfile)
print( '____->_number_of_vertices:_%d'%oGh2.nq)

[fc_oogmsh] Using input file: geofiles/square.geo
[fc_oogmsh] Overwriting mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/square-20.msh
[fc_oogmsh] Use option verbose=3 to see gmesh output
Generated mesh file:
-> /home/cuvelier/.local/share/fc_oogmsh/meshes/square-20.msh
-> number of vertices: 1155
[fc_oogmsh] Using input file: geofiles/square.geo
[fc_oogmsh] Overwriting mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/square-200.msh
[fc_oogmsh] Use option verbose=3 to see gmesh output
[fc_oogmsh] Command line:
/fopt/GMSH/64bit/4.0.1/bin/gmsh -2 -setnumber N 200 -string " Mesh.MshFileVersion=2;" "geofiles/square.geo" -o
"/home/cuvelier/.local/share/fc_oogmsh/meshes/square-200.msh"
[fc_oogmsh] Running command. Be patient...
Generated mesh file:
-> /home/cuvelier/.local/share/fc_oogmsh/meshes/square-200.msh
-> number of vertices: 106569

```

Another way is given in Listing 2.

```

DefineConstant[
  N = {10, Name "Input/1Refine param."},
  L = {1., Name "Input/2Side length"}
];
h=L/N;
Point (1) = {0, 0, 0, h};
Point (2) = {L, 0, 0, h};
Point (3) = {L, L, 0, h};
Point (4) = {0, L, 0, h};
Line (3) = {1, 2};
Line (2) = {2, 3};
Line (4) = {3, 4};
Line (1) = {4, 1};
Line Loop (100) = { 1, 2, 3, 4};
Plane Surface (1) = {100};
Physical Line(1) = {1};
Physical Line(2) = {2};
Physical Line(3) = {3};
Physical Line(4) = {4};
Physical Surface(1) = {1};
Physical Point(101) = {1};
Physical Point(102) = {2};
Physical Point(103) = {3};
Physical Point(104) = {4};

```

Listing 2: square2.geo file

Python code with output

```

meshfile=fc_oogmsh.buildmesh2d( 'geofiles/square2.geo',20,
    force=True)
oGh1=fc_oogmsh.oogmsh( meshfile)
print( 'Generated_mesh_file:\n_>_%s'%meshfile)
print( '____->_number_of_vertices:_%d'%oGh1.nq)
meshfile=fc_oogmsh.buildmesh2d( 'geofiles/square2.geo',200,
    force=True, verbose=2)
oGh2=fc_oogmsh.oogmsh( meshfile)
print( 'Generated_mesh_file:\n_>_%s'%meshfile)
print( '____->_number_of_vertices:_%d'%oGh2.nq)

[fc_oogmsh] Using input file: geofiles/square2.geo
[fc_oogmsh] Overwriting mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/square2-20.msh
[fc_oogmsh] Use option verbose=3 to see gmesh output
Generated mesh file:
-> /home/cuvelier/.local/share/fc_oogmsh/meshes/square2-20.msh
-> number of vertices: 567
[fc_oogmsh] Using input file: geofiles/square2.geo
[fc_oogmsh] Overwriting mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/square2-200.msh
[fc_oogmsh] Use option verbose=3 to see gmesh output
[fc_oogmsh] Command line:
/fopt/GMSH/64bit/4.0.1/bin/gmesh -2 -setnumber N 200 -string " Mesh.MshFileVersion=2;" "geofiles/square2.geo" -o
"/home/cuvelier/.local/share/fc_oogmsh/meshes/square2-200.msh"
[fc_oogmsh] Running command. Be patient...
Generated mesh file:
-> /home/cuvelier/.local/share/fc_oogmsh/meshes/square2-200.msh
-> number of vertices: 53343

```

Examples All the following examples use the *.geo* file *condenser11.geo* which is in the directory *geodir* of the toolbox.

Python code with output

```
print( '***_fc_oogmsh.buildmesh2d:_1st_call ' )
meshfile=fc_oogmsh.buildmesh2d( 'condenser11',25,force=True)
print( '***_fc_oogmsh.buildmesh2d:_2nd_call ' )
meshfile=fc_oogmsh.buildmesh2d( 'condenser11',25)
```

```
*** fc_oogmsh.buildmesh2d : 1st call
[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/condenser11.geo
[fc_oogmsh] Overwriting mesh file /home/cuvellier/.local/share/fc_oogmsh/meshes/condenser11-25.msh
[fc_oogmsh] Use option verbose=3 to see gmesh output
*** fc_oogmsh.buildmesh2d : 2nd call
[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/condenser11.geo
[fc_oogmsh] Mesh file /home/cuvellier/.local/share/fc_oogmsh/meshes/condenser11-25.msh already exist.
-> Use "force" flag to rebuild if needed.
```

Python code with output

```
meshfile=fc_oogmsh.buildmesh2d( 'condenser11',25,force=True,
    verbose=2, options='-string "Mesh.Algorithm=1;" -string "Mesh.ScalingFactor=2;" ' )
```

```
[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/condenser11.geo
[fc_oogmsh] Overwriting mesh file /home/cuvellier/.local/share/fc_oogmsh/meshes/condenser11-25.msh
[fc_oogmsh] Use option verbose=3 to see gmesh output
[fc_oogmsh] Command line:
/fcopt/GMSH/64bit/4.0.1/bin/gmsh -2 -setnumber N 25 -string "Mesh.Algorithm=1;" -string "Mesh.ScalingFactor=2;" -string " Mesh.MeshFileVersion=2;" -o /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/condenser11.geo" -o /home/cuvellier/.local/share/fc_oogmsh/meshes/condenser11-25.msh
[fc_oogmsh] Running command. Be patient...
```

3.2 function fc_oogmsh.buildmesh3d

This function uses **gmsh** and a *.geo* file (describing a 3D-geometry) to generate a 3D-mesh. See function `fc_oogmsh.buildmesh2d` for usage and options.

3.3 function fc_oogmsh.buildmesh3ds

This function uses **gmsh** and a *.geo* file (describing a 3D surface geometry or a 3D-geometry) to generate a 3D surface mesh. See function `fc_oogmsh.buildmesh2d` for usage and options.

3.4 function fc_oogmsh.buildpartmesh2d

This function uses **gmsh** and a *.msh* file (containing of a 2D-mesh) to generate and save a 2D partitioned mesh. Returns the filename of the partitioned mesh.

Syntaxe

```
pmfile=fc_oogmsh.buildpartmesh2d(meshfile,np)

pmfile=fc_oogmsh.buildpartmesh2d(meshfile,np,Key=Value)
```

Description

`pmfile=fc_oogmsh.buildpartmesh2d(meshfile,np)` create a 2D partitioned mesh using **gms**h and the *msh* file *meshfile* (with path). The integer *np* is the number of partitions.

As output return a file name (with full path) corresponding to the partitioned mesh generated by **gms**h. The output file name is construct as following : `<meshfile without extension>-part<np>.msh`

`pmfile=fc_oogmsh.buildpartmesh2d(meshfile,np,Key=Value, ...)` specifies function options using one or more Key,Value pair arguments. The Name options can be

- **'force'** : to force meshing even if the mesh file already exists if Value is true (default : false)
- **'verbose'** : to specify the degree of verbosity (0, silence; 2, default; ...)
- **options** : string which contains command-line options used with **gms**h (see **gms**h documentation)

Examples All the following examples use the *meshfile* as output of the command :

```
meshfile=fc_oogmsh.buildmesh2d('condenser11',25);
```

Python code with output

```
print( '***_Building_the_mesh' )
meshfile=fc_oogmsh.buildmesh2d( 'condenser11' ,25);
print( '***_Partitioning_the_mesh' )
pmfile=fc_oogmsh.buildpartmesh( meshfile ,5 , force=True );
```

```
*** Building the mesh
[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/condenser11.geo
[fc_oogmsh] Mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/condenser11-25.msh already exist.
-> Use "force" flag to rebuild if needed.
*** Partitioning the mesh
[fc_oogmsh] Using input file: /home/cuvelier/.local/share/fc_oogmsh/meshes/condenser11-25.msh
[fc_oogmsh] Overwritting mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/condenser11-25-part5.msh
[fc_oogmsh] Use option verbose=3 to see gms output
```

Python code with output

```
print( '***_Building_the_mesh' )
meshfile=fc_oogmsh.buildmesh2d( 'condenser11' ,25, ↵
    verbose=True );
print( '***_Partitioning_the_mesh' )
pmfile=fc_oogmsh.buildpartmesh( meshfile ,5 , force=True, ↵
    verbose=True, options='-string ↵
    "Mesh.MetisAlgorithm=3;" ' )
```

```
*** Building the mesh
[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/condenser11.geo
[fc_oogmsh] Mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/condenser11-25.msh already exist.
-> Use "force" flag to rebuild if needed.
*** Partitioning the mesh
[fc_oogmsh] Using input file: /home/cuvelier/.local/share/fc_oogmsh/meshes/condenser11-25.msh
[fc_oogmsh] Overwritting mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/condenser11-25-part5.msh
[fc_oogmsh] Use option verbose=3 to see gms output
```


3.5 function `fc_oogmsh.buildpartmesh3d`

This function uses `gmsh` and a `.msh` file (containing of a 3D-mesh) to generate a 3D partioned mesh.

3.6 function `fc_oogmsh.buildpartmesh3ds`

This function uses `gmsh` and a `.msh` file (containing of a 3D surface mesh) to generate a 3D partioned surface mesh.

3.7 function `fc_oogmsh.buildPartRectangle`

This function uses `gmsh` and the `geodir/rectanglepart.geo` file to generate a 2D regular partioned mesh of the rectangle $[0, Lx] \times [0, Ly]$ with $Nx \times Ny$ partitions.

Syntaxe

```
meshfile=fc_oogmsh.buildpartrectangle(Lx,Ly,Nx,Ny,N)
meshfile=fc_oogmsh.buildpartrectangle(Lx,Ly,Nx,Ny,N,
    Key=Value)
```

Description

`meshfile=fc_oogmsh.buildpartrectangle(Lx,Ly,Nx,Ny,N)` create a 2D regular partitioned mesh using `gmsh` of the rectangle $[0, Lx] \times [0, Ly]$ with $Nx \times Ny$ partitions. The `N` parameter is passed to `gmsh` to set the prescribed mesh element size at the points

As output return a file name (with full path) corresponding to the partitioned mesh generated by `gmsh`. The default output file name is construct as following : `rectanglepart-Lx%.3f-Ly%.3f-Nx%d-Ny%d-N%d.msh`

`meshfile=fc_oogmsh.buildpartrectangle(Lx,Ly,Nx,Ny,N,Key=Value, ...)` specifies function options using one or more `Key,Value` pair arguments. The `Key` options can be

- `'force'` : to force meshing even if the mesh file already exists if `Value` is true (default : false)
- `'verbose'` : to specify the degree of verbosity (0, silence; 2, default; ...)
- `options` : string which contains command-line options used with `gmsh` (see `gmsh` documentation)

Examples All the following examples ...

Python code with output

```
pmfile=fc_oogmsh.buildpartrectangle(1,1,3,2,100,force=True, verbose=True)
```

```
[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/rectanglepart.geo  
[fc_oogmsh] Use option verbose=3 to see gmsh output
```

Python code with output

```
pmfile=fc_oogmsh.buildpartrectangle(1,1,3,2,100,verbose=True, force=True, meshfile='./toto.msh')
```

```
[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/rectanglepart.geo  
[fc_oogmsh] Use option verbose=3 to see gmsh output
```

4 Usefull functions

4.1 function fc_oogmsh.configure

This function configure the [fc_oogmsh](#) Python package to be used with **gmsh** by generating a configuration file. The name of this file is returned by the `fc_oogmsh.Sys.getLocalConfFile()` function.

Syntaxe

```
fc_oogmsh.configure()  
fc_oogmsh.configure(Key=Value)
```

Description

`fc_oogmsh.configure()` uses default values to set:

- the location of the **gmsh** binary application,
- the directory of the *.geo* files used by **gmsh**,
- the directory where to save the *.msh* generated by **gmsh**.

`fc_oogmsh.configure(Key=Value)` specifies function options using one or more Key,Value pair arguments. The Key options can be

- **gmsh** : to specify the location of the **gmsh** binary application,
- **geodir** : to specify the directory of the *.geo* files used by **gmsh**,
- **meshdir** : to specify the directory where to save the *.msh* generated by **gmsh**,
- **reset** : if True configure with default values (default : False)

The `ooGmsh` class can be used to read `gmsh` mesh files with the MSH ASCII file format described for example in [1], section 9.1.

In a `.msh` file the kind of mesh elements are identified by their *elm-type* integer values :

<i>elm-type</i>	description
1	2-node line
2	3-node triangle
3	4-node quadrangle
4	4-node tetrahedron
5	8-node hexahedron
6	6-node prism
7	5-node pyramid
8	3-node second order line (2 nodes associated with the vertices and 1 with the edge)
9	6-node second order triangle (3 nodes associated with the vertices and 3 with the edges)
10	9-node second order quadrangle (4 nodes associated with the vertices, 4 with the edges and 1 with the face)
11	10-node second order tetrahedron (4 nodes associated with the vertices and 6 with the edges)
12	27-node second order hexahedron (8 nodes associated with the vertices, 12 with the edges, 6 with the faces and 1 with the volume)
13	18-node second order prism (6 nodes associated with the vertices, 9 with the edges and 3 with the quadrangular faces)
14	14-node second order pyramid (5 nodes associated with the vertices, 8 with the edges and 1 with the quadrangular face)
15	1-node point
16	8-node second order quadrangle (4 nodes associated with the vertices and 4 with the edges)
17	20-node second order hexahedron (8 nodes associated with the vertices and 12 with the edges)
18	15-node second order prism (6 nodes associated with the vertices and 9 with the edges)
19	13-node second order pyramid (5 nodes associated with the vertices and 8 with the edges)
20	9-node third order incomplete triangle (3 nodes associated with the vertices, 6 with the edges)
21	10-node third order triangle (3 nodes associated with the vertices, 6 with the edges, 1 with the face)
22	12-node fourth order incomplete triangle (3 nodes associated with the vertices, 9 with the edges)
23	15-node fourth order triangle (3 nodes associated with the vertices, 9 with the edges, 3 with the face)

24	15-node fifth order incomplete triangle (3 nodes associated with the vertices, 12 with the edges)
25	21-node fifth order complete triangle (3 nodes associated with the vertices, 12 with the edges, 6 with the face)
26	4-node third order edge (2 nodes associated with the vertices, 2 internal to the edge)
27	5-node fourth order edge (2 nodes associated with the vertices, 3 internal to the edge)
28	6-node fifth order edge (2 nodes associated with the vertices, 4 internal to the edge)
29	20-node third order tetrahedron (4 nodes associated with the vertices, 12 with the edges, 4 with the faces)
30	35-node fourth order tetrahedron (4 nodes associated with the vertices, 18 with the edges, 12 with the faces, 1 in the volume)
31	56-node fifth order tetrahedron (4 nodes associated with the vertices, 24 with the edges, 24 with the faces, 4 in the volume)
92	64-node third order hexahedron (8 nodes associated with the vertices, 24 with the edges, 24 with the faces, 8 in the volume)
93	125-node fourth order hexahedron (8 nodes associated with the vertices, 36 with the edges, 54 with the faces, 27 in the volume)

When reading a `.msh` file generated by `gmsh`, we split the mesh elements by *elm-type* and generate an array of `ELMT` object. The dimension of this array is the number of different *elm-type* founds on the `.msh` file. The properties of the `Elmt` object are:



Properties of Elmt object

type	: integer refers to the type of the element : 1 for 2-node line, 2 for 3-node triangle, ... See the <i>elm-type</i> description of [1], section 9.1.
geo	: string contains the kind of geometry: 'line', 'triangle', 'tetrahedron', ...
d	: integer space dimension or <i>d</i> -simplex.
order	: integer order of the element
n _{me}	: integer number of mesh elements
me	: array of <i>d</i> + 1-by-n _{me} integers connectivity array
phys_lab	: array of n _{me} -by-... integers physical labels of the elements
geo_lab	: array of n _{me} -by-... integers geometrical labels of the elements
nb_parts	: array of n _{me} -by-1 integers number of mesh partitions to which the element be- longs
part_lab	: array of n _{me} -by-max(nb_parts) integers part_lab(<i>i</i> , 1 : nb_parts(<i>i</i>)) contains all the parti- tions index to which the <i>i</i> -th element belongs.

The **ooGmsh** class was created to store a maximum of(all the) information(s) contained in the .msh file. The properties of this class are:



Properties of ooGmsh class

dim	: integer space dimension
n _q	: integer number of vertices/nodes
q	: dim-by-n _q array of reals array of vertex coordinates
types	: array of integers List of the element types found in the mesh file.
orders	: array of integers List of the orders of the element types found in the mesh file.
sElts	: array of Elmt objets One Elmt objet by element type, such that sElts(<i>i</i>) contains all the elements of type types(<i>i</i>) and order orders(<i>i</i>).

The `ooGmsh` class have only one constructor :

```
Gh=ooGmsh(meshfile)
```

where meshfile is the name of ... a mesh file

5.1 Sample 1

The 2d .geo file *condenser.geo* is used to create a .msh file : *condenser-25.msh*. This .msh file contains only 1 (2-node line) and 2 (3-node triangle) *elm-type*.

Python code with output

```
meshfile=fc_oogmsh.buildmesh2d('condenser',25);
Gh = fc_oogmsh.ooGmsh(meshfile)
print('***_Gh: ')
print(Gh)
print('***_Gh.sElts[0]: ')
print(Gh.sElts[0])

[fc_oogmsh] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsh/geodir/2d/condenser.geo
[fc_oogmsh] Mesh file /home/cuvelier/.local/share/fc_oogmsh/meshes/condenser-25.msh already exist.
-> Use "force" flag to rebuild if needed.
*** Gh:
ooGmsh object
  dim : 2
  types : [ 1 2 15]
  orders : [1]
  nq : 55651
  q : ndarray object[float64], size (55651, 2)
  toGlobal: ndarray object[int64], size (55651,)
  sElts : list of 3 elements
*** Gh.sElts[0]:
Elt object
  d : 1, type : 1, order : 1
  geo : line
  nme : 1486
  me : ndarray object[int64], size (2, 1486)
  phys_lab: ndarray object[int64], size (1486,)
  geo_lab : ndarray object[int64], size (1486,)
  part_lab: list of 1486 elements
  nb_parts: ndarray object[int64], size (1486,)
  nTags : list of 0 elements
```

5.2 Sample 2

The 3d .geo file *cylinderkey.geo* is used to create a .msh file : *cylinderkey-10.msh*. This .msh file contains 1 (2-node line), 2 (3-node triangle) and 4 (4-node tetrahedron) *elm-type*.

Python code with output

```
meshfile=gmsht.buildmesh3d('cylinderkey',10, force=True)
Gh = gmsht.ooGmsht(meshfile)
print('***_Gh:')
print(Gh)
print('***_Gh.sElts[1]:')
print(Gh.sElts[1])
```

```
[fc_oogmsht] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsht/geodir/3d/cylinderkey.geo
[fc_oogmsht] Overwriting mesh file /home/cuvelier/.local/share/fc_oogmsht/meshes/cylinderkey-10.msh
[fc_oogmsht] Use option verbose=3 to see gmsht output
*** Gh:
ooGmsht object
  dim : 3
  types : [1 2 4]
  orders : [1]
  nq : 5132
  q : ndarray object[float64], size (5132, 3)
toGlobal: ndarray object[int64], size (5132,)
sElts : list of 3 elements
*** Gh.sElts[1]:
Elt object
  d : 2, type : 2, order : 1
  geo : triangle
  nme : 6576
  me : ndarray object[int64], size (3, 6576)
  phys_lab: ndarray object[int64], size (6576,)
  geo_lab : ndarray object[int64], size (6576,)
  part_lab: list of 6576 elements
  nb_parts: ndarray object[int64], size (6576,)
  nTags : list of 0 elements
```

5.3 Sample 3

The 3d .geo file *sphere8surf.geo* is used to create a 3d surface .msh file : **sphere8surf-40.msh**. This .msh file contains 1 (2-node line), 2 (3-node triangle) and 15 (1-node point) *elm-type*.

Python code with output

```
meshfile=gmsht.buildmesh3ds('sphere8surf',40, force=True)
Gh = gmsht.ooGmsht(meshfile)
print('***_Gh:')
print(Gh)
print('***_Gh.sElts[0]:')
print(Gh.sElts[0])
```

```
[fc_oogmsht] Using input file: /fcopt/PYTHON/3.7.0/lib/python3.7/site-packages/fc_oogmsht/geodir/3ds/sphere8surf.geo
[fc_oogmsht] Overwriting mesh file /home/cuvelier/.local/share/fc_oogmsht/meshes/sphere8surf-40.msh
[fc_oogmsht] Use option verbose=3 to see gmsht output
*** Gh:
ooGmsht object
  dim : 3
  types : [1 2 15]
  orders : [1]
  nq : 23476
  q : ndarray object[float64], size (23476, 3)
toGlobal: ndarray object[int64], size (23476,)
sElts : list of 3 elements
*** Gh.sElts[0]:
Elt object
  d : 1, type : 1, order : 1
  geo : line
  nme : 756
  me : ndarray object[int64], size (2, 756)
  phys_lab: ndarray object[int64], size (756,)
  geo_lab : ndarray object[int64], size (756,)
  part_lab: list of 756 elements
  nb_parts: ndarray object[int64], size (756,)
  nTags : list of 0 elements
```

- [1] Gmsh 2.15.0. <http://gmsh.info>, 2016.
- [2] C. Geuzaine and J.-F. Remacle. Gmsh: A 3-D finite element mesh generator with built-in pre- and post-processing facilities. *International Journal for Numerical Methods in Engineering*, 79(11):1309–1331, 2009.
- [3] Python.org. Python. <http://www.python.org/>, 2013.
- [4] Conda team. Miniconda, minimal anaconda distribution. <https://conda.io/miniconda.html>, 2017.